# POTENTIAL OF USING CHAOTIC SIGNAL IN 6G COMMUNICATIONS

FIRST IEEE NEXT G SUMMIT
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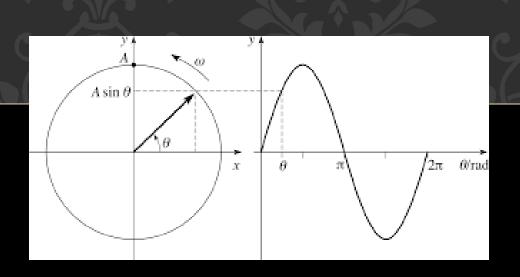
Nizar N. Albassam Middle East College Muscat/Oman

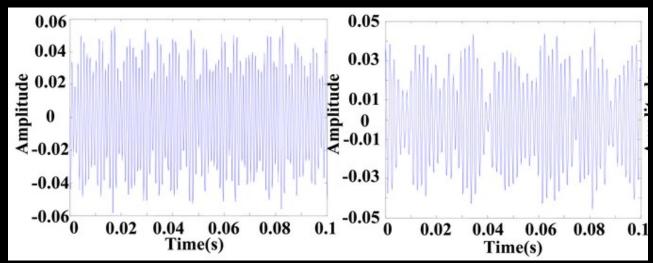
#### **AGENDA:**

- Introduction
- Why **Chaos** signal?
- Properties of Chaotic Signals
- Detection schemes
- Differentially Coherent schemes and Permutation Index schemes
- Proposed transmitted signal format for multiple users
- Proposed transmitter and Receiver

### **INTRODUCTION**

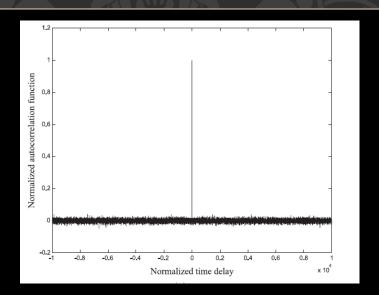
"Chaotic signals are non-periodic, random-like and bounded signals that are generated in a deterministic manner"

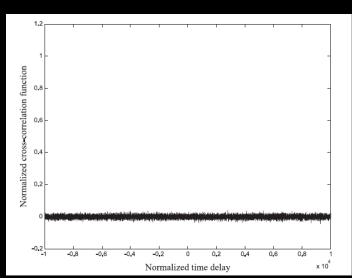




# CHAOTIC SIGNAL PROPERTIES

- 1. Sensitive dependence on initial conditions.
- 2. Impulse-like autocorrelation
- 3. Very low cross-correlation properties(flipped, delayed version)
- 4. Power spectrum of the chaotic signal exhibits a wideband feature
- 5. Simple hardware requirement for generation





### **DETECTION SCHEMES**

1. Coherent: There is a need to reproduce a replicated copy of the chaos signal at the receiver during the demodulation process (CSK)

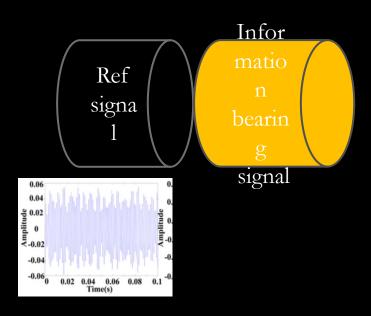


2. Non-coherent scheme: Based on extracting one of the signal parameters to distinguish between the transmitted information(e.g. COOK, Map regression, ...etc.)



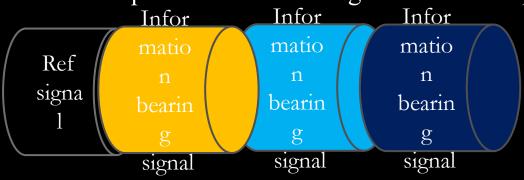
### **3-DIFFERENTIALLY COHERENT:**

Two chaotic segments within successive time slot presents each symbol. The first segment serves as a reference signal, while the other segment serves as an information bearing signal (DCSK, CDSK, HE-DCSK).



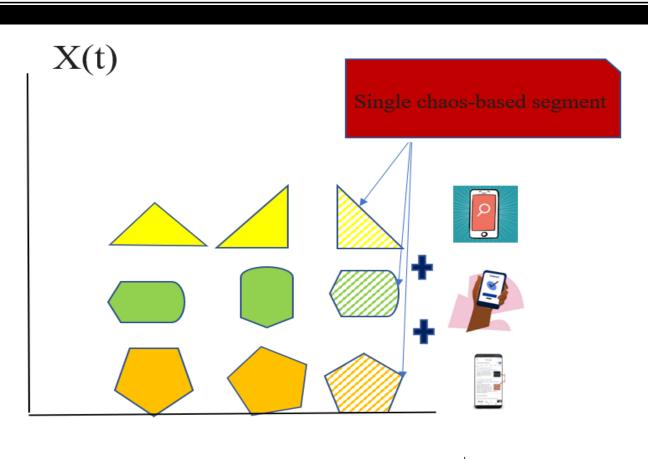
### PERMUTATION INDEX DIFFERENTIALLY COHERENT

Two chaotic segments within successive time slots are used to present each symbol. The first segment serves as a reference signal, while the other segment is served as an information bearing signal (Permutation is performed according to the data set)



Permutated Permutated Permutated version: Symbol 1 version: Symbol 2 version: Symbol 1

## PROPOSED TRANSMITTED SIGNAL FORMAT FOR MULTIPLE USERS



CHALLENGES OF PREVIOUS GS

G1 G2 G3 G4 G5

#### **DATA TRAFFIC**

(IOT, Virtual reality,....etc)-> increase the bandwidth ..> suggestion to use millimetre waves



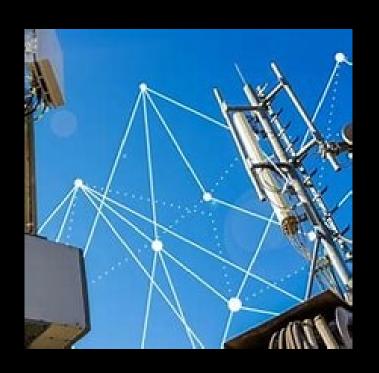
No matter how many devices are available, each initial condition can lead to new signal generation at almost the same bandwidth and orthogonal with others from the same map[1][2][3].

### ANTENNA DESIGN

Ultra small scale coverage to efficiently use the bandwidth and overcome the challenges of obstacles

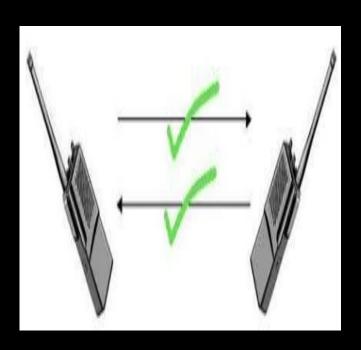
This is used to overcome the challenges of using the millimetre waves; however, the antenna design of chaos based systems are under-researched. Several studies have been conducted to design antenna in Utra-Wideband [4][5][6],...etc

#### **MASSIVE MIMO:**



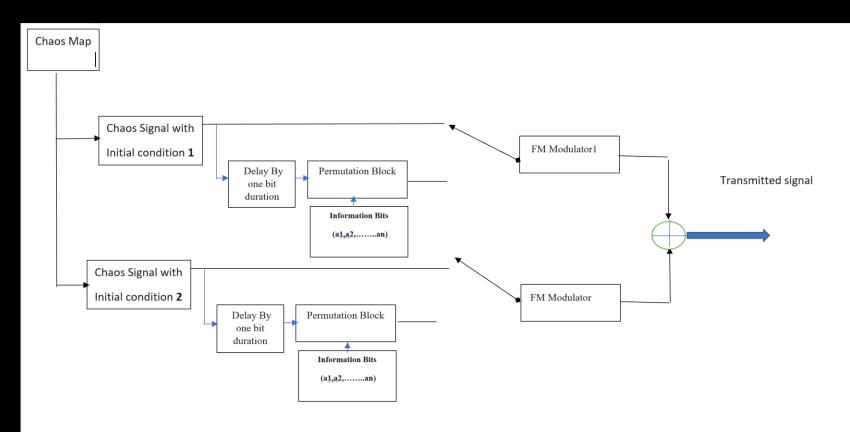
Identical to that used in standard communication systems; results show that the Massive MIMO-based communication system is competing with the one used in communications systems[ ][ ][

#### **FULL DUPLEX**



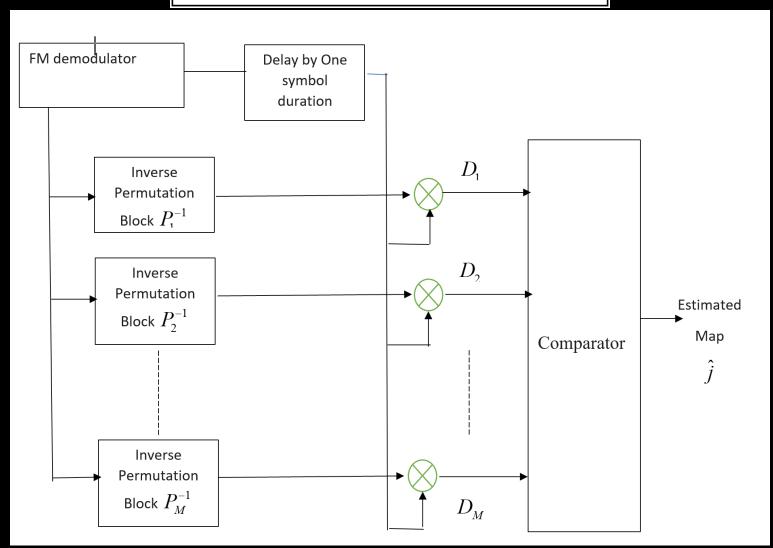
Easy to accomplish due to orthogonality and low cross-corelation between chaotic signal and its shifted, manipulated versions

# LOOKING TO THE FUTURE PERMUTATION BASED FM\_DCSK TRANSMITTER



A simplified Block Diagram for FM based SR-MI-DCSK system

# LOOKING TO THE FUTURE PERMUTATION BASED FM\_DCSK RECEIVER



#### **REFERENCES**

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